



## *Sequential generation of structured arrays and its deductive verification*

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## Introduction

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- ▶ Motivations
  - ▶ Can we **trust** our verification or testing **tools**?
  - ▶ Build verification environments that are themselves **certified**
  - ▶ Focus on **exhaustive generation of structured data** (for bounded-exhaustive testing)
- ▶ Present work
  - ▶ Algorithms from **enumerative combinatorics**
  - ▶ Combinatorial structures stored in a **C array** satisfying given **structural constraints**
- ▶ Notion of **sequential generator**
  - ▶ Two C functions, generating all the arrays with a given size, one after another, in a total order
  - ▶ `int first_x(int a[], int n, ...)` generates the first array **a** of size **n** in the family **x**
  - ▶ `int next_x(int a[], int n, ...)` generates in the array **a** of size **n** the next element of the family **x**, immediately following the one stored in the array **a** when the function is called
- ▶ Expected properties
  - ▶ **Soundness**: each generated array satisfies its structural constraints
  - ▶ **Progress**: each generated array is greater than the previous one
  - ▶ **Exhaustivity**: all the arrays are generated



## Tools: Frama-C + plugins

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- ▶ C code analysis framework developed by CEA LIST and INRIA Saclay
- ▶ Specification language [ACSL](#) annotating C programs
- ▶ [WP](#) plugin for Weakest Precondition calculus
- ▶ Generation of verification conditions (first-order logic) with [Why3](#)
- ▶ Calls [SMT solvers](#) (Alt-Ergo, CVC3, CVC4)
- ▶ [Stady](#) plugin (developed by G. Petiot) for dynamic analysis



## Outline

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- 1 Introduction
- 2 Running example
- 3 Generation patterns
- 4 Verified library
- 5 Conclusion



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## RGF

## Restricted growth functions (RGF)

A *restricted growth function* (RGF, for short) of size  $n$  is a function  $a$  from  $\{0, \dots, n-1\}$  to  $\{0, \dots, n-1\}$  such that  $a(0) = 0$  and  $a(i) \leq a(i-1) + 1$  for  $1 \leq i \leq n-1$ .

- ▶ Represented by a C array of values:

0	1	...	$n-1$
$a(0)$	$a(1)$	...	$a(n-1)$

- ▶ Example: 

0	1	1	0	1	2	3
---	---	---	---	---	---	---

 is a RGF of size 7, but 

1	1	2	0	1	2	1
---	---	---	---	---	---	---

 and 

0	1	2	1	3	3	2
---	---	---	---	---	---	---

 are not.

```
/* predicate is_non_neg(int *a, integer n) =  
  @ forall integer i; 0 <= i < n ==> a[i] >= 0;  
  @ predicate is_le_pred(int *a, integer n) =  
  @ forall integer i; 1 <= i < n ==> a[i] <= a[i-1]+1;  
  @ predicate is_rgf(int *a, integer n) =  
  @ is_non_neg(a,n) && a[0] == 0 && is_le_pred(a,n); */
```



## Efficient generation of RGFs

### Generation algorithm [Arn10, page 235]

- ▶ In increasing order, the first RGF of size  $n$  is  $'0^n' = \boxed{0} \boxed{0} \dots \boxed{0}$
- ▶ The successor of the RGF  $a$  is computed by incrementing the rightmost value  $a(j)$  such that  $a(j) \leq a(j-1)$  and then setting  $a(i) = 0$  for all  $i > j$

Example:

0	1	2	2	0	1	2	3
---	---	---	---	---	---	---	---

0	1	2	2	0	1	2	3
---	---	---	---	---	---	---	---

0	1	2	2	1			
---	---	---	---	---	--	--	--

0	1	2	2	1	0	0	0
---	---	---	---	---	---	---	---

```
for (i = n-1; i >= 1; i--) if (a[i] <= a[i-1]) break;  
a[i]++;  
for (k = i+1; k < n; k++) a[k] = 0;
```

We implement these three steps in a function named `next_rgf`



## ACSL specification of next\_rgf

```
/*@ requires n > 0 && \valid(a+(0..n-1)) && is_rgf(a,n);
   @ assigns a[1..n-1];
   @ ensures is_rgf(a,n); */
int next_rgf(int a[], int n) {
  int rev,k;
  /*@ loop invariant 0 <= rev <= n-1;
     @ loop assigns rev;
     @ loop variant rev; */
  for (rev = n-1; rev >= 1; rev--) if (a[rev] <= a[rev-1]) break;
  if (rev == 0) return 0; // Last RGF.
  a[rev]++;
  /*@ loop invariant rev+1 <= k <= n;
     @ loop invariant is_non_neg(a,k) && is_le_pred(a,k);
     @ loop assigns k, a[rev+1..n-1];
     @ loop variant n-k; */
  for (k = rev+1; k < n; k++) a[k] = 0;
  return 1;
}
```





## Progress property

### Lexicographic order

The *lexicographic order* on arrays  $b$  and  $c$  of size  $n$  is the binary relation  $\prec$  such that  $b \prec c$  if and only if there is an index  $i$  ( $0 \leq i < n$ ) such that

- ▶  $b[j] = c[j]$  for  $0 \leq j \leq i - 1$
- ▶  $b[i] < c[i]$

▶ Example: 

0	1	2	2	3	4
---	---	---	---	---	---

 $\prec$ 

0	1	2	3	0	0
---	---	---	---	---	---

- ▶ In ACSL,  $\backslash\text{at}(e,L)$  is the value of the expression  $e$  at label  $L$
- ▶ Label **Pre** (resp. **Post**) before (resp. after) the execution of `next_rgf`

```
/*@ ensures  $\backslash\text{result} == 1 \implies \text{lt\_lex}\{\text{Pre},\text{Post}\}(a,n); */$   
int next_rgf(int a[], int n) { ...
```

```
/*@ predicate  $\text{lt\_lex}\{L1,L2\}(int *a, integer n) =$   
  @  $\backslash\text{exists int } i; 0 \leq i < n \ \&\& \ \text{is\_eq}\{L1,L2\}(a,i) \ \&\&$   
  @  $\backslash\text{at}(a[i],L1) < \backslash\text{at}(a[i],L2); */$ 
```



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## Generation patterns

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For a family  $x$ , a generation pattern for a sequential generator in lexicographic order is a C code and ACSL annotations for functions `first_x` and `next_x`

```
/*@ requires n > 0 && \valid(a+(0..n-1));  
    @ assigns a[0..n-1];  
    @ ensures is_x(a,n); */  
int first_x(int a[], int n);  
  
/*@ requires n > 0 && \valid(a+(0..n-1)) && is_x(a,n);  
    @ assigns a[0..n-1];  
    @ ensures is_x(a,n);  
    @ ensures \result == 1 ==> lt_lex{Pre,Post}(a,n); */  
int next_x(int a[], int n);
```



## Pattern of function `next_x` with suffix revision

```
int next_x(int a[], int n) {
  int rev;
  // 1. Search of the revision index rev, from right to left
  /*@ loop invariant -1 <= rev <= n-1;
   @ loop invariant
   \forall integer j; rev < j < n ==> ! is_rev(a,n,j);
   @ loop assigns rev;
   @ loop variant rev; */
  for (rev = n-1; rev >= 0; rev--) if (b_rev(a,n,rev)) break;
  // 2. If no revision index, last array reached
  if (rev == -1) return 0;
  // 3. Suffix revision from left to right, from rev
  suffix(a,n,rev);
  return 1;
}
```

with

```
/*@ ensures \result == 1 <==> is_rev(a,n,rev); */
int b_rev(int a[], int n, int rev);
```



## Generation by filtering

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- ▶ Structured arrays defined from general arrays by a **characteristic** constraint
- ▶ Generation **by filtering** consists of selecting among some arrays those that satisfy a given constraint

Example: RGF family

- ▶ **Subfamily** of the family of **endofunctions** of  $\{0, \dots, n - 1\}$
- ▶ From `first_endofct(a,n)` and `next_endofct(a,n)`
- ▶ Filtering those endofunctions of  $\{0, \dots, n - 1\}$  that are RGFs
- ▶ C Boolean function `b_rgf`: returns 1 if the endofunction is a RGF, and 0 otherwise

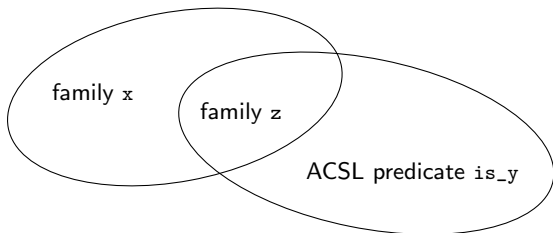


## ACSL specification of next\_rgf by filtering

```
/*@ requires n > 0 && \valid(a+(0..n-1)) && is_rgf(a,n);
   @ assigns a[0..n-1];
   @ ensures \result == 0 || \result == 1;
   @ ensures \result == 1 ==> is_rgf(a,n);
   @ ensures \result == 1 ==> lt_lex{Pre,Post}(a,n); */
int next_rgf(int a[], int n) {
  int tmp = 0;
  /*@ loop assigns a[0..n-1], tmp;
   @ loop invariant is_endofct(a,n); */
  do {
    tmp = next_endofct(a,n);
  } while (tmp != 0 && b_rgf(a,n) == 0);
  if (tmp == 0) { return 0; }
  return 1;
}
```



## General pattern for generation by filtering



- ▶ Generation of arrays of family z by **filtering** arrays of family x and selecting those satisfying the characteristic constraint  $is\_y$
- ▶ If  $first\_x(a,n)$ ,  $next\_x(a,n)$  and  $b\_y(a,n)$  are verified,  $first\_z(a,n)$  and  $next\_z(a,n)$  are **automatically verified**
- ▶ `/*@ ensures \result == 1 <=> is_y(a,n); */`  
`int b_y(int a[], int n);`
- ▶ General **translation rules** of the first-order predicate  $is\_y$  into the C Boolean function  $b\_y$ 
  - ▶ Automated verification of  $b\_y$
  - ▶ **Patterns** for predicates with **nested quantifiers**:  $\forall \exists$ ,  $\exists \forall$  and  $\forall \forall$



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## Patterns

Implementation, specification and automated verification of patterns of sequential generation algorithms by suffix revision, by filtering and Boolean functions

Computation time limited to 2 minutes

Example	C code	ACSL	goals	Alt-Ergo (s)
suffix	9	12	26	2.873
filtering	14	33	51	1.230
allex	11	28	40	0.557
exall	12	27	40	0.545
all2	40	28	40	0.577



## Generation by filtering

- ▶ Generation of subfamilies of the family `fct` generating functions from  $\{0, \dots, n-1\}$  to  $\{0, \dots, k-1\}$
- ▶ Using `filtering` and Boolean function patterns
  - ▶ Family `rgf` of restricted growth functions on  $\{0, \dots, n-1\}$
  - ▶ Family `comb` of combinations of  $p$  elements selected from  $n$
  - ▶ Family `sorted` of sorted arrays of length  $n$
  - ▶ Family `inj` of injections from  $\{0, \dots, n-1\}$  to  $\{0, \dots, k-1\}$  ( $k \geq n$ )
  - ▶ Family `surj` of surjections from  $\{0, \dots, n-1\}$  to  $\{0, \dots, k-1\}$  ( $k \leq n$ )
  - ▶ Family `perm` of permutations of  $n$  elements
  - ▶ Family `invol` of involutions of  $n$  elements
  - ▶ Family `derang` of derangements of  $n$  elements

Example	C code	ACSL	goals	Alt-Ergo (s)	CVC3 (s)
<code>rgf</code> $\subset$ <code>endofct</code>	25	27	69	1.340	3.524
<code>comb</code> $\subset$ <code>fct</code>	21	28	67	Timeout	3.863
<code>sorted</code> $\subset$ <code>fct</code>	19	27	67	1.212	3.604
<code>inj</code> $\subset$ <code>fct</code>	29	42	91	1.842	4.512
<code>surj</code> $\subset$ <code>fct</code>	29	40	103	1.723	4.797
<code>perm</code> $\subset$ <code>fct</code>	30	42	91	1.493	4.413
<code>perm</code> = <code>endofct</code> $\wedge$ <code>inj</code>	17	21	60	1.122	3.499
<code>perm</code> = <code>endofct</code> $\wedge$ <code>surj</code>	28	40	102	1.595	4.501
<code>invol</code> $\subset$ <code>perm</code>	20	27	66	1.458	3.976
<code>derang</code> $\subset$ <code>perm</code>	20	27	66	1.440	3.942



## Generation by suffix revision

- ▶ Generators of the families
  - ▶ **fct**: functions from  $\{0, \dots, n-1\}$  to  $\{0, \dots, k-1\}$
  - ▶ **subset**: subsets of a set of  $n$  elements
- ▶ More efficient generators of the families **rgf**, **sorted**, **comb** and **perm**

Example	C code	ACSL	goals	Alt-Ergo + CVC3+CVC4 (s)	+ final assertion (s)
fct	13	26	43	6.774	6.858
subset	13	22	40	6.774	6.428
rgf	13	28	41	7.741	8.359
sorted	13	30	44	27.607	8.448
comb	18	33	46	Timeout	29.379
perm	23	29	50	12.366	10.778

- ▶ Final assertion `/*@ assert`  
`is_eq{Pre,Here}(a,rev) && \at(a[rev],Pre) < a[rev]; /*`  
to speed up the proof for the progress property



## Validations

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Soundness and progress properties proved

How to check **exhaustivity**?

- ▶ **Validation** by increasing size, up to some size, by **counting** the number of generated arrays
- ▶ Compared to the expected number obtained thanks to the OEIS (the On-Line Encyclopedia of Integer Sequences)

**Relative validation** of one generator w.r.t. another



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## Conclusion

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- ▶ Generation of **structured arrays**
- ▶ Useful for automatically testing programs taking these arrays as inputs (bounded-exhaustive testing)
- ▶ Also shows how verification tools can facilitate the design and implementation of C programs enumerating combinatorial structures
- ▶ **Library** of structured array generators, formally specified and automatically verified
- ▶ **Patterns** of generation
- ▶ Perspectives: Proof of **more efficient algorithms**



## Questions

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- ▶ Thanks for your attention
- ▶ Questions?



## References

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